

TOPIC IV: NERVOUS SYSTEM II - SENSORY "INPUT"

Learning Outcomes: Upon completion of Topic IV (4), you should be able to

- a) Define sensory receptor.
- b) Distinguish between tonic and phasic receptors.
- c) Compare and contrast the three types of sensory receptors, based on their stimulus origin (e.g. exteroceptors, interoceptors, proprioceptors).
- d) Compare and contrast the types of sensory receptors based on the type of stimulus to which they respond (e.g. thermoreceptor, photoreceptor, chemoreceptor, mechanoreceptor, and nociceptor).
- e) Explain how the brain perceives different types of stimuli.
- f) Explain how the brain perceives different stimuli strengths.
- g) Describe the pathways of transmission from a Meissner's corpuscle for touch to the postcentral gyrus, including the neurons involved (1st, 2nd and 3rd order) and the electrical events occurring along the pathway.
- h) Describe the pathway of events after light enters the eye until it reaches the visual cortex. Include the electrical events occurring along the pathway.
- i) Describe the pathway of events from stimulation of a hair cell for hearing to perception in the auditory cortex, including the electrical events occurring along the pathway.
- j) Describe the pathway of events from stimulation of a hair cell involved in equilibrium to the brain areas that process the information, including the electrical events occurring in the pathway.

A) Afferent Nervous System

1) Interpretation of Sensory Stimuli:

- Stimuli are detected by receptors (only respond to a specific stimulus e.g. temp.)
- Receptors can be:
 - a) dendrites on a unipolar neuron
 - b) an individual cell that synapses to a neuron e.g. hair cell (internal ear)
- What happens when a receptor (R) is stimulated?
 - a) stimulus causes opening of gated channels (usually Na⁺) on receptor membrane
 - b) GP on receptor_membrane (stim. becomes electrical)
 - IF:
 - i) receptor = dendrite of unipolar neuron and GP (depol) directly generates an AP = a generator potential
 - ii) receptor = individual cell e.g. hair cell (no axon) = a receptor potential → nt onto associated neuron → EPSP on neuron → generates an AP

2) Types of Receptors

a) Phasic receptors

- receptors respond to stimulus change
- in the presence of a constant stimulus, show **adaptation** (usually ↓ in sensitivity)
- e.g. 1: put a hat on → bursts of APs (feel it) → then get ↓ in AP frequency to CNS (can't feel it) even though stim. maintained at constant strength
- e.g. 2: take hat off – bursts of APs – feel it again

b) Tonic receptors

- frequency of APs remains constant - NO adaptation
- give continuous info e.g. posture, condition, pain ⇒ protective
- monitor presence + intensity of stimulus

3) How does brain perceive different types of stimuli?

- mainly by type of receptor stimulated
- axon activated by receptor → synaptic connections to part of CNS concerned with that sense (hardwired from receptor to brain - always knows 'who' is calling (type of receptor) and from where (location))
- e.g. 1: stimulate Meissner's corpuscle (touch receptor) in right index finger ⇒ impulses to postcentral gyrus region for right index finger
- e.g. 2: mechanical pressure on eyeball → "seen" as light - ALL signals received from retina perceived as light

4) How does brain perceive stimuli of different strengths?

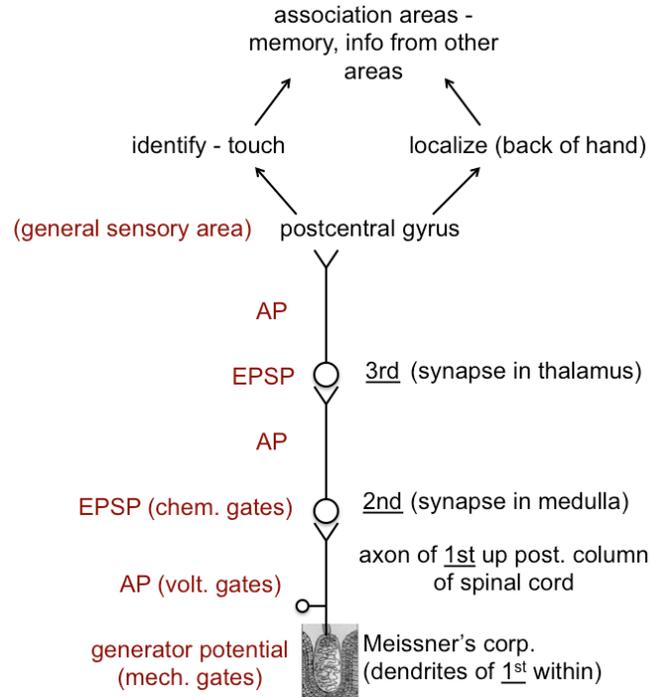
- e.g. determining if feather or brick on foot
- mainly by frequency of ap (#/time) going to CNS e.g. ↑ stimulus = ↑ AP frequency
- stronger stimulus also activates more receptors (e.g. pressure + touch)

Insert MyFigures Topic IV #1 Feather

Insert MyFigures Topic IV #2 Brick

5) Sensory (ascending) Pathways:

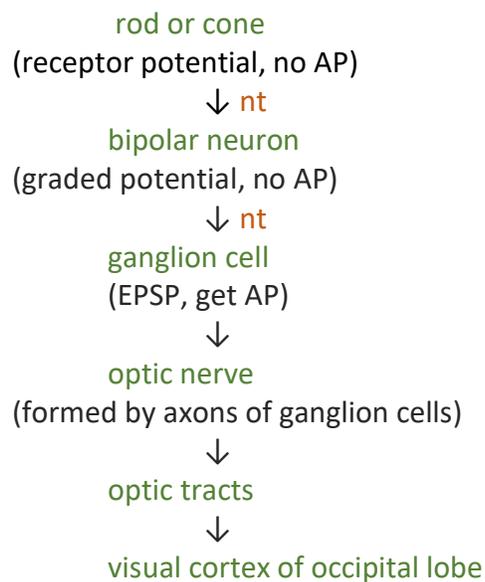
- e.g. Posterior (Dorsal) Column Pathways for touch
- 3 neurons in succession - 1st, 2nd and 3rd order

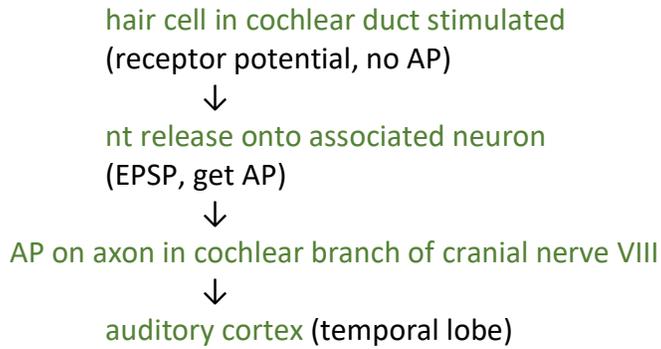


B) Special Senses

1) Vision:

- Light enters the pupil & image focused on retina (reduced + inverted)
- Light stimulates chemical reaction on rods and cones - produces a receptor potential (GP)



2) Hearing:3) Equilibrium: